### Interstellar Dust

- Interstellar extinction
- Interstellar reddening
- Dust emission

## Interstellar Extinction

- The presence of interstellar dust is inferred from the dark extinction lanes seen in our Galaxy and other galaxies
- Background starlight or nebular light is blocked out
- The dust is made of small grains mixed with the interstellar gas
- Grain size ~5 to 500 nm, i.e. ~  $\lambda$  of light



M64: Credit: NASA and The Hubble Heritage Team (AURA/STScI)



M104: Credit: NASA and The Hubble Heritage Team (AURA/STScI)



NGC5866: Credit: NASA and The Hubble Heritage Team (AURA/STScI)

# Visual Extinction

- Dust along the line of sight causes objects to appear dimmer
- This amount of dimming is measured in magnitudes and is called total extinction
- In the V-band this is called  $A_V$

 $A_V = m_V$  (observed) –  $m_V$  (intrinsic)

• In terms of absolute magnitude

$$m_V - M_V = 5\log d - 5 + A_V$$



Interstellar dust clouds

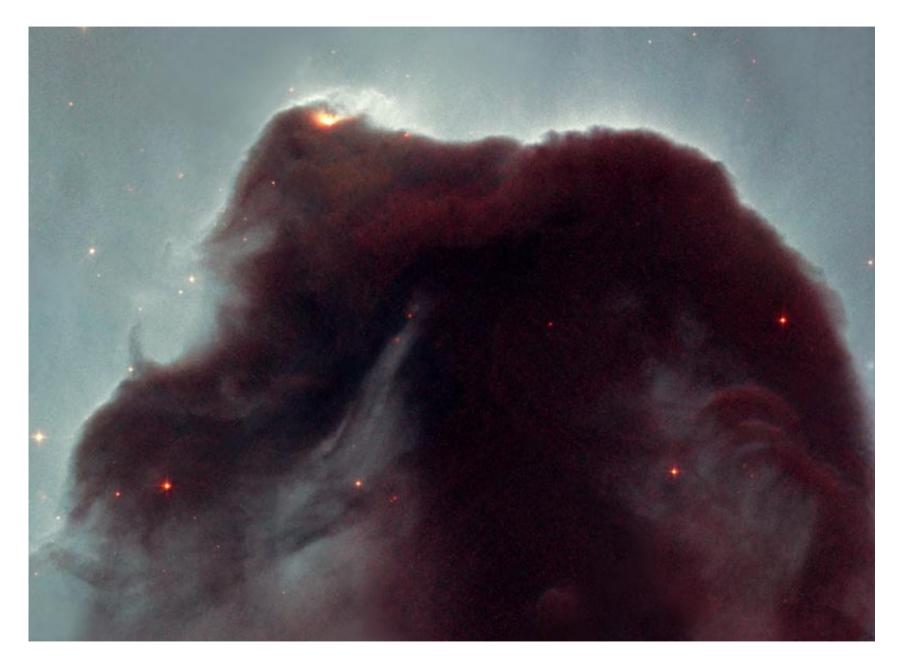
www.glitteringlights.com

## Interstellar Reddening

- The amount of extinction varies with wavelength
- Extinction is larger at blue wavelengths than red wavelengths, i.e.  $A_B > A_V$
- Therefore interstellar dust causes background objects to appear redder as well as dimmer



B, V, I



Credit: NASA, NOAO, ESA and The Hubble Heritage Team (STScI/AURA)

### Colour Excess

 The amount of reddening is also measured in magnitudes and is the difference between the observed and intrinsic colour

$$E(B-V) = (B-V)_{\text{observed}} - (B-V)_{\text{intrinsic}}$$

• This is called the colour excess

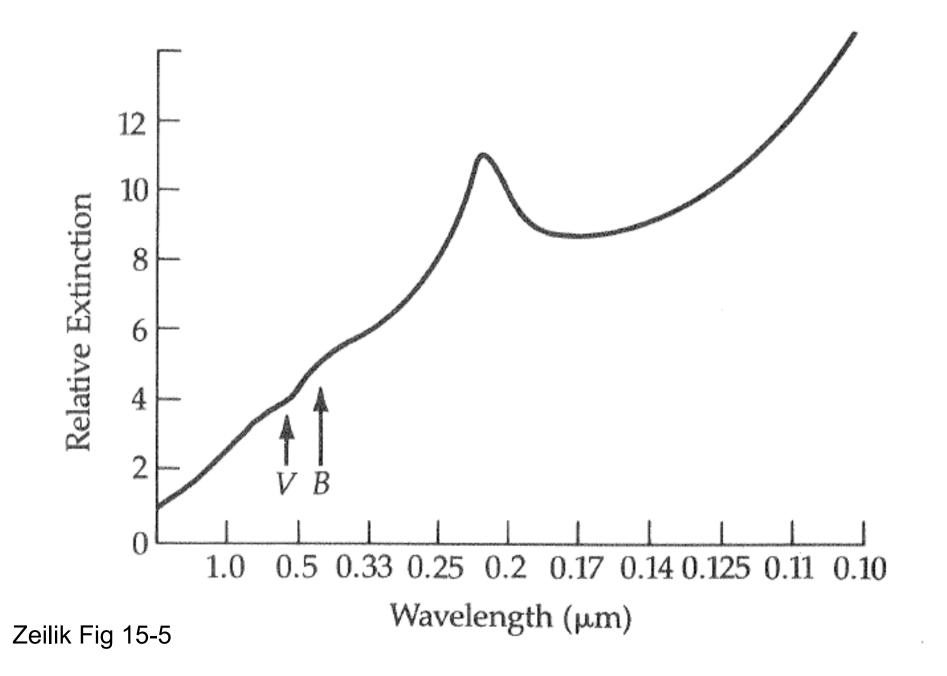
### **Extinction Law**

- How the extinction varies with wavelength is called the extinction law
- The slope of the law allows the visual extinction to be related to the colour excess

$$A_v \approx 3E(B-V)$$

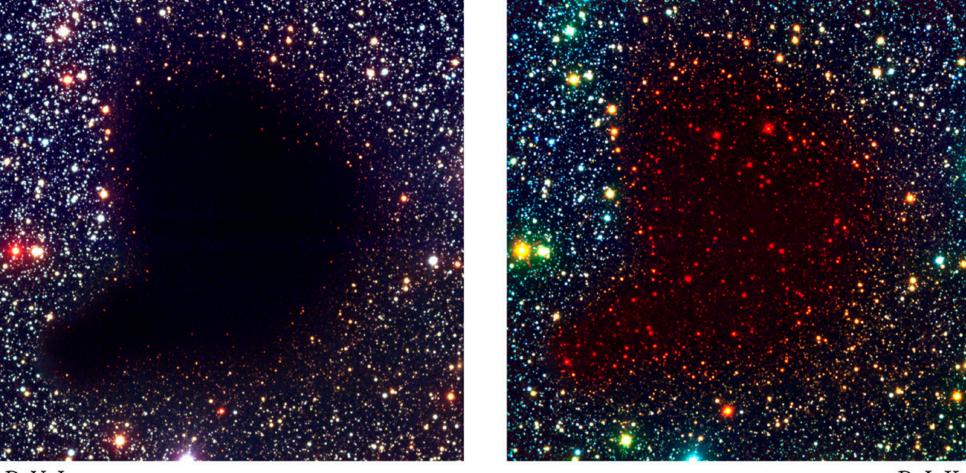
• If the intrinsic colour of a source is known, then the extinction can be measured

Interstellar extinction law



## **Near-infrared Observations**

- The extinction drops as the wavelength increases
- Therefore observations at near-infrared wavelengths are good for seeing through dust obscuration
- Common near-infrared wavelengths are 1-3 μm (J, H, K filters)



#### B, V, I

B, I, K

#### Pre-Collapse Black Cloud B68 (comparison) (VLT ANTU + FORS 1 - NTT + SOFI)



ESO PR Photo 02c/01 (10 January 2001)

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## **Dust Emission**

- Dust grains in interstellar space are usually at a temperature of about 30 K
- Hence, they emit at around 100  $\mu m$  which is at far-infrared wavelengths
- If dust grains are near a hot star then they can get heated up to around 300 K
- Then they emit at mid-infrared wavelengths, i.e. ~10 μm

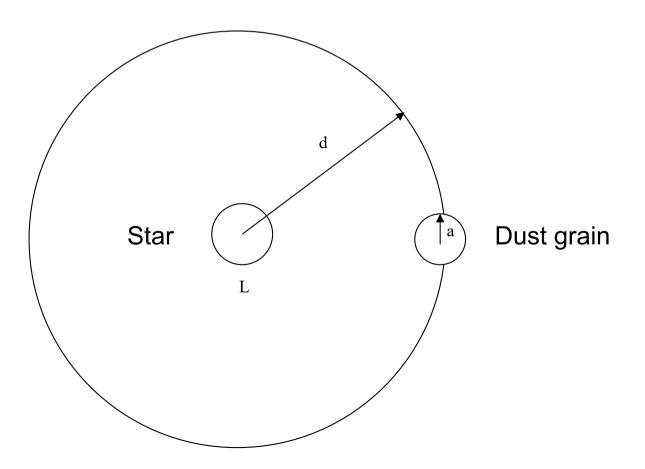


M8 nebula in the midinfrared at 8-20 microns

Courtesy NASA/JPL-Caltech

## Temperature of a dust grain

• Consider a grain with radius, *a*, at distance, *d*, from a star of luminosity, *L*.



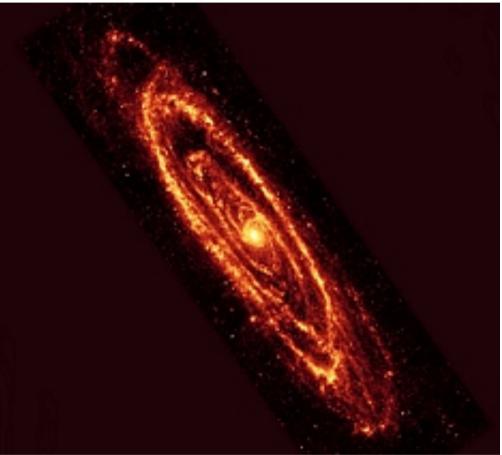
 Equate fraction of star's luminosity absorbed by grain with blackbody emission from the grain

$$\frac{\pi a^2}{4\pi d^2} L \approx 4\pi a^2 \sigma T^4$$
$$T \approx \left(\frac{L}{16\pi \sigma d^2}\right)^{\frac{1}{4}}$$

# Star Forming Regions

- When stars form the dust in the molecular clouds gets heated up by the new stars
- Hence, star forming regions are bright infrared sources, in particular where massive, hot stars are being born





#### NASA Spitzer 24 microns



#### M31 NASA Spitzer 24, 70, 160 microns

## What is dust made of?

- Still matter for debate
- Silicates and carbon-rich molecules likely
- Far-IR spectra show evidence for PAHs and hydration bands
- Dust collected from interplanetary space is irregular in shape with lots of voids between sub-particles

# Summary

- Interstellar dust is responsible for extinction and reddening of starlight at optical and ultraviolet wavelengths
- Near-infrared is used to see through the dust
- Mid-infrared and far-infrared is used to see emission from warm and cool dust